

#### **Project**

# **Grundlagen des Software Engineering Fundamentals of Software Engineering**

Prof. Dr. h.c. Dieter Rombach

SS 2016







#### **Organizer**







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# **Topics**



- Goal
- Project
- Applied Techniques
- Infrastructure





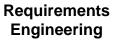


#### Goal



 Apply engineering methods and techniques for the systematic development of software-intensive systems







**Architectural design** 



**Component Engineering** 



**Testing** 







#### Goal



 Apply engineering methods and techniques for the systematic development of software-intensive systems



Requirements Engineering & Interaction Design



**Architectural design** 



**Component Engineering** 



**Testing** 







# **Project**



This year's project will deal with the development of a mobile people's bus system. The systems consists of a mobile app that serves as the people's bus host system and another mobile app for citizens to use the different people's busses. It is intended, that the system will be used within the project Digitale Dörfer (for further information see <a href="https://www.digitale-doerfer.de">www.digitale-doerfer.de</a>). Real life evaluations with concrete existing people's bus systems are also optionally possible.



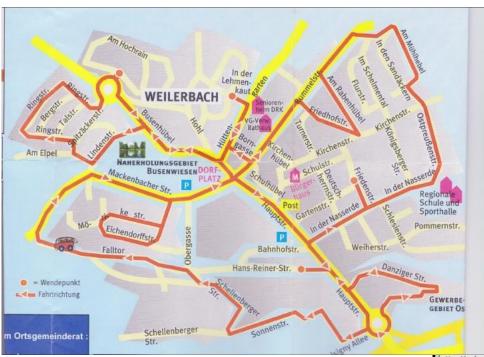






# **Bürgerbus Weilerbach**







#### PLAN DES BÜRGERBUS WEILERBACH

AG BIS FREITAG (AUSSER AN FEIERTAGEN)

gerbus fährt stündlich um 9:00, 10:00, 11:00, 14.00 und 16:00 Uhr

	he Ankunftszeit	
	die Isigny-Allee	09:00
WERE		09:01
BIET (	1/ Delicitering Ser Ser	09:03
	erger Str./ Sandhübel	09:04
	Verbindung Heinrich Koch Str.	09:05
	Verbindung Heinrich Koch Str.	09:06
	acherstr./ Blumen-Janke	09:08
Н	Mackenbacherstr./ Getränke Schick	09:09
Н	Mörickestr./ von Brentano Str.	09:10
Н	Eichendorfstr./ Übergang Falltor	09:11
H	Mackenbacherstr./ Kreuzung Obergasse	09:12
Н	Rummelstr./ Parkplatz Borngasse	09:13
H	Hüttengärten/ Seniorenheim	09:14
H	Beethoven-/ Mozartstr./In der Lehmenkaut	09:14
Н	Hüttengärten/ Weilerbacher Reisebüro	09:15
H	Busenhübel/ Metzgerei Schröer/	
	Florale Werkstatt Janke	09:16
Н	Busenhübel/ Kreuzung Lindenstr.	09:16
H	Am Hochrain/ Zum Geißrech drehen	00:18
Н	Ringstr./ Kreuzung Talstr. (oben)	09:19
Н	Ringstr./ Kreuzung Talstr. (unten)	09:19
Н	Spitzäckerstr./Am Elpel	09:20
Н	Lindenstr. Hausnummer 13	09:21
Н	Hauptstr./ Parkplatz Barbarossa Bäckerei	09:22
07.61	Reisebüro Lowak, Fahrschule Schneider)	
Н	Hauptstr./ Apotheke/Tee- und Bastelstube Rutz	09:23
Н	Hans-Reiner-Str./ Onkel Toms Hütte (Fuchs Lubritech, Aral)	09:24

		100
	Danziger Str./ Penny/	-
	Paulus Fachmarkt/Edeka/ Netto	09:25
н	Danziger Str./ Dietz/ Aldi	09:26
н	Danziger Str./ Zemo	09:27
Н	In der Nasserde/Kreuzung Deutschherrnstr.	09:29
Н	Friedenstr./Ärztehaus/ Friedhof	09:30
Н	In der Nasserde/ Regionale Schule	09:31
Н	in der Mitte der Ostpreußenstr. (Nr. 8)	09:32
	In den Sandäckern	
H	Am Mühlhebel 8	09:34
Н	In den Sandäckern/ Kreuzung im Schelmental	09:35
Н	Rummelstr./ Utec	09:35
Н	Rabenhübel/ Parkplatz Rabennest	09:36
Н	Kirchenstr./ Friedhof Nord	09:36
Н	Friedhofstr./ Kreuzung Turnerstr.	09:37
Н	Rummelstr./VG	09:38
H	Rummelstr./ Parkplatz Borngasse	09:39
H	Hüttengärten/ Seniorenheim	09:40
Н	Beethoven-/ Mozartstr./In der Lehmenkaut	09:40
Н	Hüttengärten/ Weilerbacher Reisebüro	09:41
Н	Hauptstr./ Parkplatz Kreissparkasse/ Barz/ Spar	
Н	Hauptstr./ Apotheke/ Tee- und Bastelstube Rutz	09:42
H	Hans-Reiner-Str./ Onkel Toms Hütte	09:43
	(Fuchs Lubritech, Aral)	
H	Danziger Str./ Penny/ Paulus/ Edeka/ Netto	09:44
Н	Danziger Str./ Dietz/ Aldi	09:46
71	rück zum Kreisel	
200		

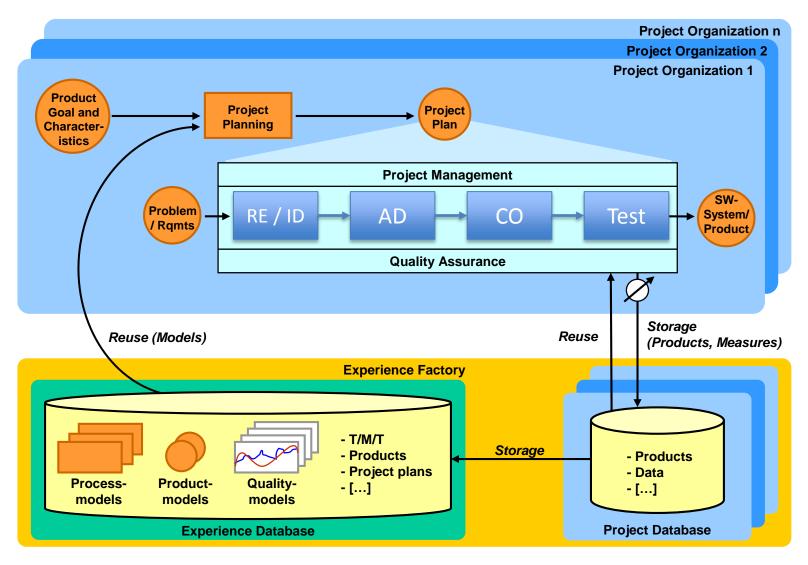






# **Applied Techniques**











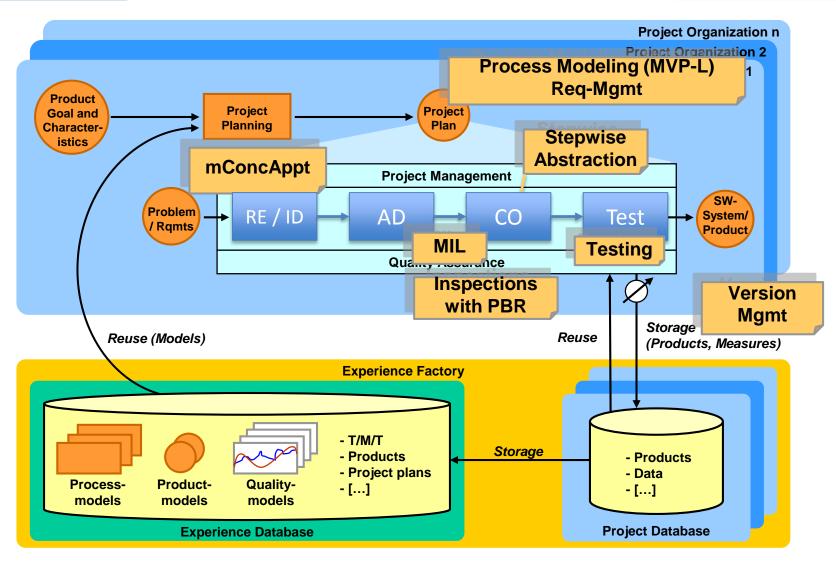
RE: Requirements Engineering

ID: Interaction Design AD: Architecture Design

CO: Coding

# **Applied Techniques**











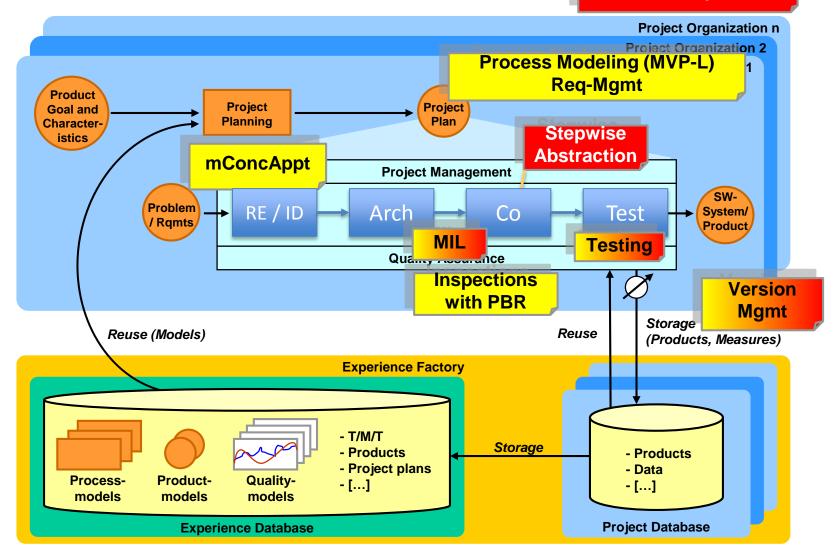
RE: Requirements Engineering

ID: Interaction Design AD: Architecture Design

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# **Applied Techniques**

Git-Repo









RE: Requirements Engineering

ID: Interaction Design AD: Architecture Design

CO: Coding

# **Supervision**



Steffen Hess	Christian Wolschke	Anne Hess	Sebastian Müller	Malte Brunnlieb
New feature requests	Project Management	Requirements Engineering /	Entries in Wiki for test	Architecture
	Issue Tracker	Interaction Design with	reports	Git commits
		mConcAppt in Wiki	Test cases	Jenkin builds
				Code







#### **Infrastructure**



- Project environment is provided
  - Technical support: Christian Wolschke, Thomas Schneider



Thomas Schneider tschneid@cs.uni-kl.de 32-418







## **Project Management**



- Kick-off Meeting
- 4 Iterations
  - Each iteration consists of
    - Requirements & Interaction Design
      - PBR: Test cases and customer interview
    - Architecture
      - Checklist-based review
    - Coding
      - Code reviews
    - Testing
  - Each iteration ends with testate
- Final Presentation
  - with Prof. Rombach
  - Date: t.b.d.



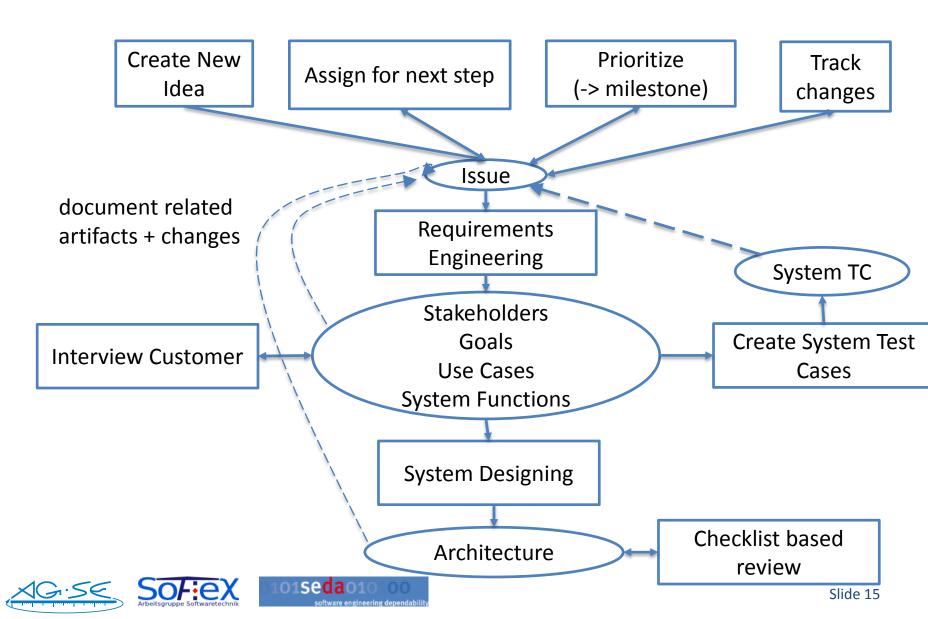




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	Req +Des			1	1															
	Co					1														
	QA						1													
	Iter 2							2	2	2										
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	QA									2										
	Iter 3										3	3	3							
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	QA												3							
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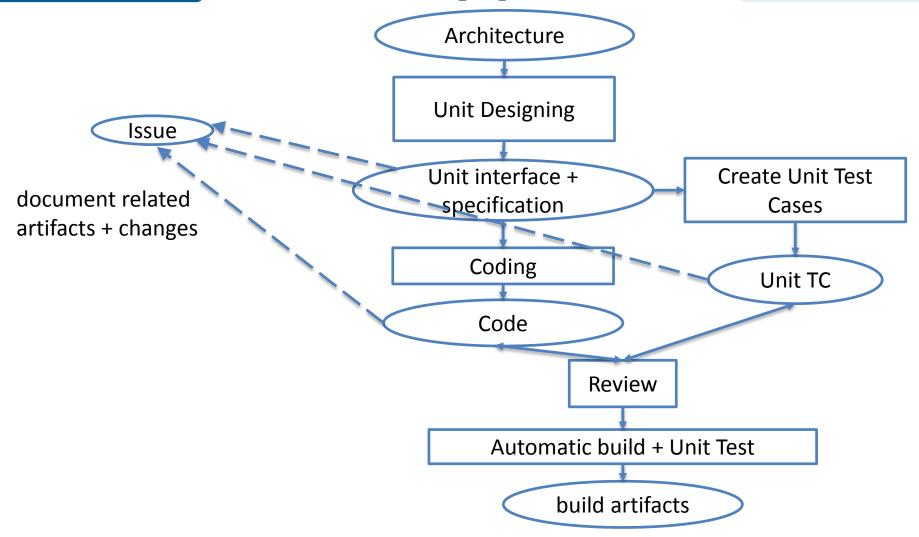
# Workflow (1)





# Workflow (2)











# Requirements Engineering Requirements Engineering

See "mConcAppt@GSE2016.docx" for detailed guideance

Specify usage scenarios Create clickable prototype Conduct user review Phase 3 Validate Interaction Design Phase 2 Specify Interaction Design Identify key functionality Phase 1 Flicit **Specify Interaction Cases** Requirements Model flow of interaction cases **Create Wireframes** Prepare & Conduct Workshop Model screen flows **Document Results** 







## **OASP**



	OASP4J	OASP4JS  OASP4JS  4JS	OASP4NET Microsoft
Client	<ul><li>Currently not addressed</li><li>JavaFx planned</li></ul>	<ul> <li>AngularJS</li> <li>Best-Practices</li> <li>Modules</li> <li>Sample Application</li> <li>Application Template</li> </ul>	Not planned
Server	<ul> <li>JEE-Standards</li> <li>Best-Practices</li> <li>Modules</li> <li>Sample Application</li> <li>Application Template</li> </ul>	Not planned (node.js)	In Progress

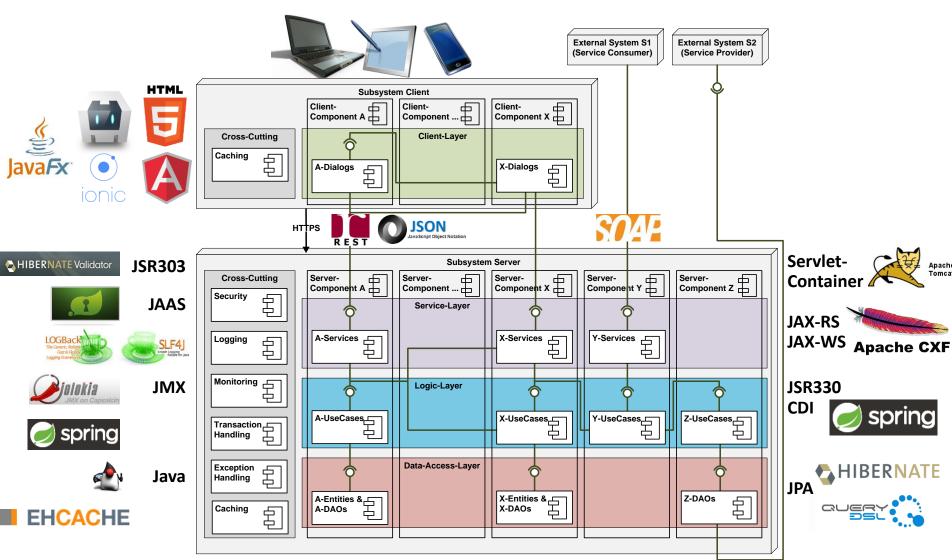






#### **Architecture**





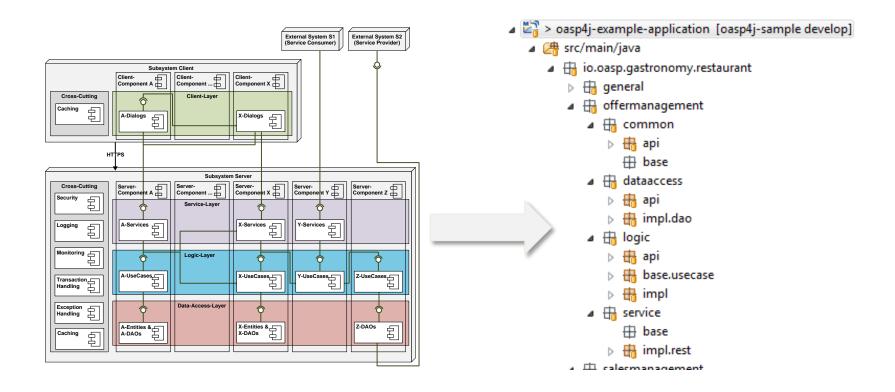






#### **Code Architecture**











## Coding



- Infrastructure
  - Git for source code management (SCM)
  - Jenkins
  - At least one Mac & Win10 for mobile builds
- Follow the guidelines of the OASP!
- Think in use cases. Trace use cases to components.
- Testing
  - Try to perform your tasks test-driven (TDD) by unit tests
  - Implement consumer-based tests







#### Your work



- You will work as ONE Team
  - gseprojekt@cs.uni-kl.de
- Three groups exist
  - Group 1: Backend
    - gseprojekt1@cs.uni-kl.de
  - Group 2: Citizen App
    - gseprojekt2@cs.uni-kl.de
  - Group 3: Bus App
    - gseprojekt3@cs.uni-kl.de
  - "Group 4": Supervisors
    - gseprojekt4@cs.uni-kl.de
- You will only be able to finish your tasks if you continuously work on them
  - 8 ECTS Points -> 240 hours, 13 weeks -> ~ 18,5 hours/week







#### **Your Names**



Gruppe	Name
	1Jay Bonkile
	1Sriram Kumar Srinivasan
	1 Ricarda Rosemann
	1 Muhammad Zeeshan
	1 Mohammad Baniasad
	1 Hafiz Ahsan Raza
	2 Marcel Müller
	2 Johann Heinz
	2 Dominik Skalnik
	2Steffen Benjamin Holzer
	2 Patrick Müssig
	2Tim Dellman
	2 Maissa Kerkeni
	3 Mher Ter-Tovmasyan
	3 Charel Irrthum
	3 Patrick Pschorn
	3 Sascha Müller
	3 Sviatlana Shukailava
	3 Erik Grüner
	3 Oliver Säger



#### **Next steps**



- Sign participation declaration
  - you agree your result to be public and reusable
- Get access to our lab
  - Physical keys
- Get access to
  - PCs in lab
  - Github project
  - Jenkins-Server
- Read guidelines for working
- Start to work







## Workshop



- For requirements elicitation
- On Friday, April 22, in 32-439 at 13:15 h
- Preparation is necessary





